



# ONLINE STRUCTURE LEARNING FOR TRAFFIC MANAGEMENT

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## Introduction

Applied  $OSL\alpha$  structure learner to **learning definitions** for traffic incidents using real sensor data collected in the context of the SPEEDD project.

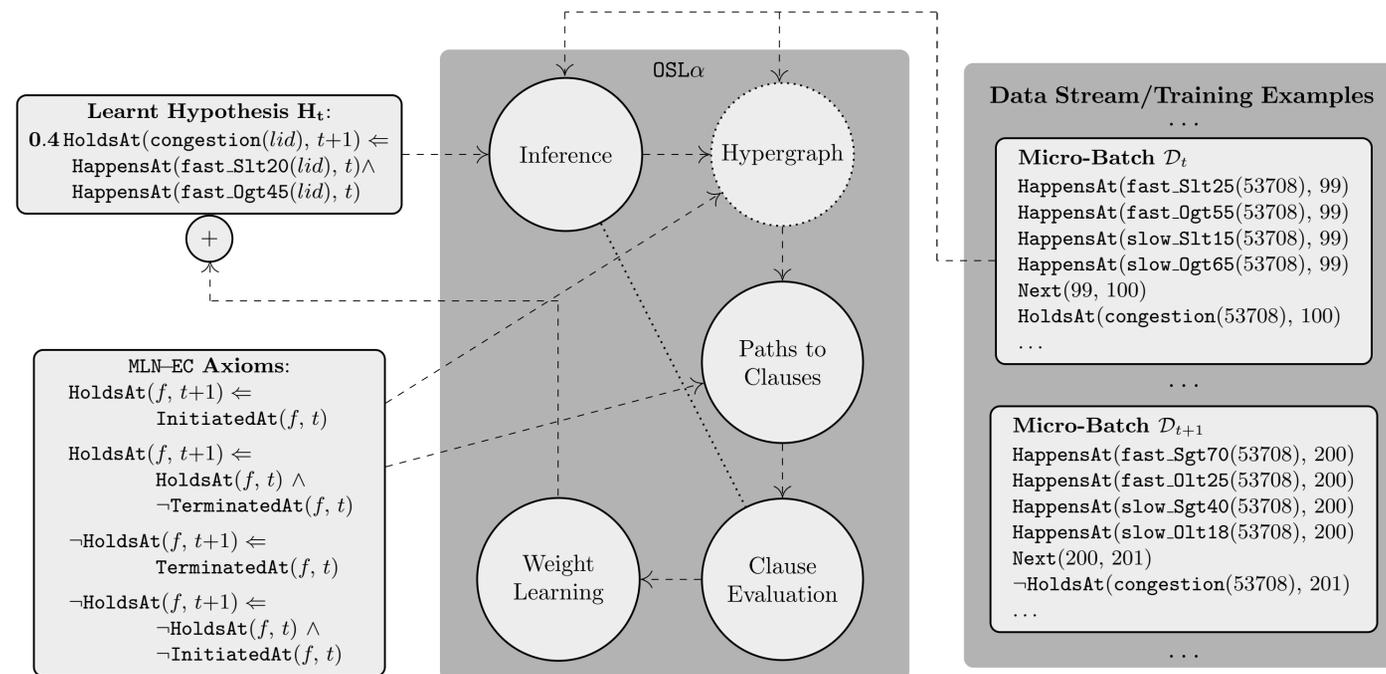
- High volume dataset
  - Required an online learning strategy
- $OSL\alpha$  constructs and refines event definitions
- Definitions are used to forecast/detect traffic incidents

## Data

Real data collected from sensors placed at 19 collection points along a 12km stretch on the southern part of the Grenoble ring road (Rocade Sud).

- Consists of one month of sensor readings ( $\approx 3.3\text{GiB}$ )
- Annotated by human traffic controllers for congestion
- Sensor data are collected every 15 seconds
  - A sensor per lane at each collection point
  - Counting number of vehicles passing through a lane, average speed and sensor occupancy.

## $OSL\alpha$ : An Online Structure Learner using Background Knowledge Axiomatization



## Learning Challenges

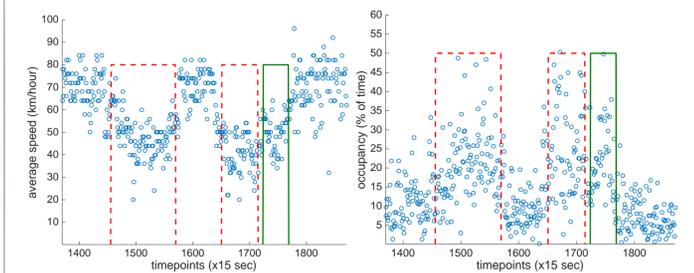


Figure 1: Location 353708, fast lane: speed (left), occupancy (right).

- Traffic congestion annotation is very incomplete
- Quality of information of each sensor differs
  - Sensors of queue lanes are largely uninformative.

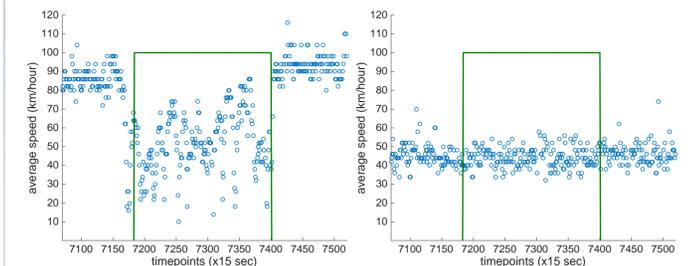
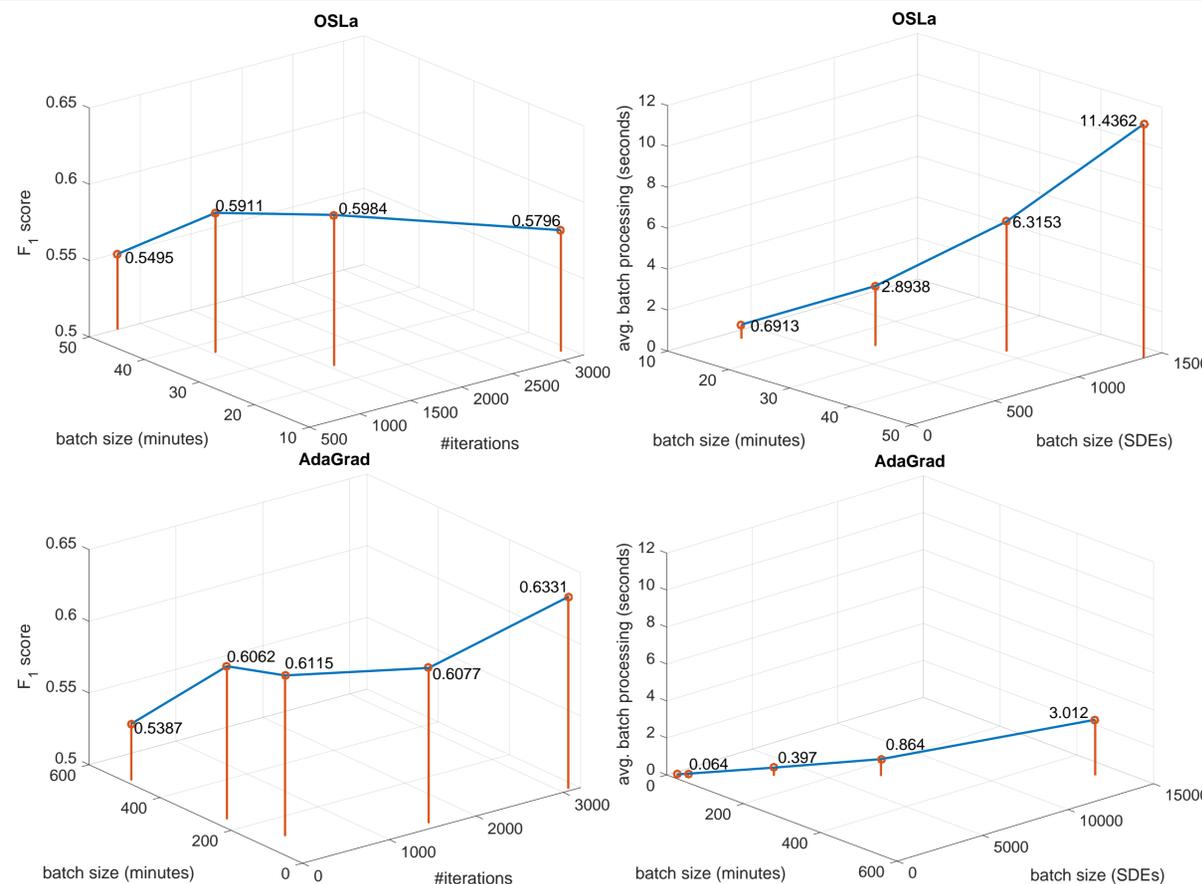


Figure 2: Location 347549: fast lane (left) vs queue lane (right).

- Location- and lane-agnostic rules are insufficient
  - They capture the concept of traffic congestion in specific locations, and completely fail in others.

$$\text{InitiatedAt}(\text{congestion}(lid), t) \Leftarrow \text{HappensAt}(\text{aggr}(lid, \text{occupancy}, \text{avgspd}), t) \wedge \text{avgspd} < 50 \wedge \text{occupancy} > 25$$

## Experimental Results



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