Online Learning of Weighted Relational Rules for Complex Event Recognition

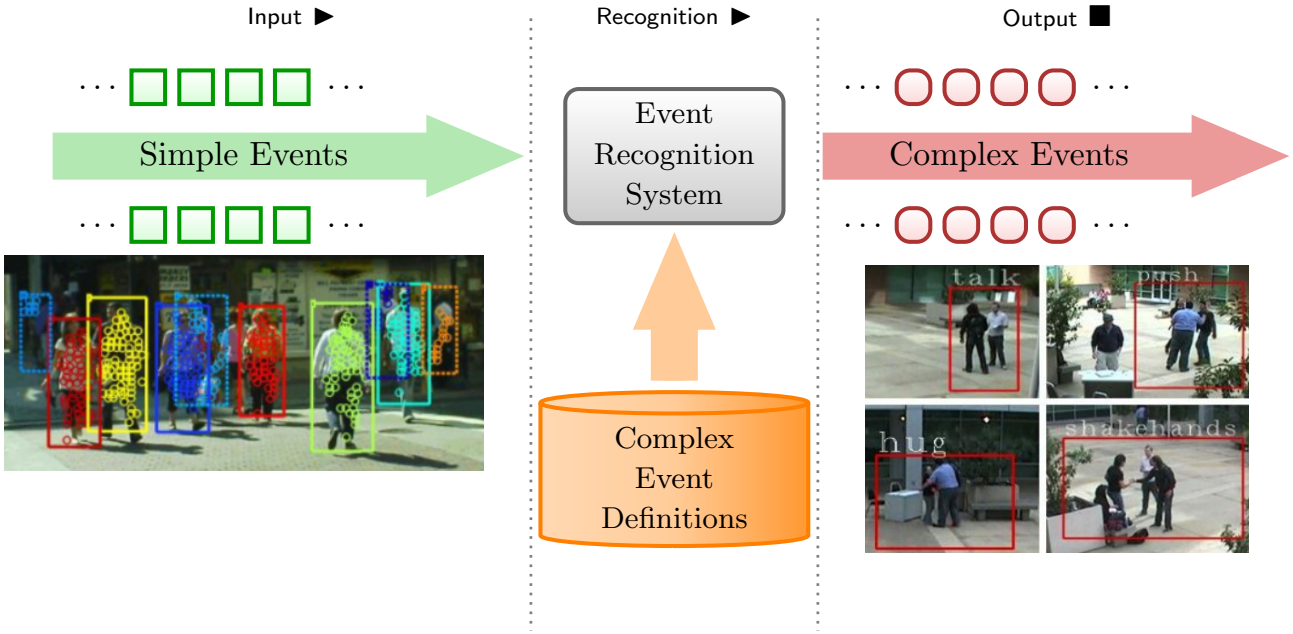
Nikos Katzouris[1], Evangelos Michelioudakis[3,1], Alexander Artikis[2,1] and Georios Paliouras[1]

http://cer.iit.demokritos.gr

[1]National Center for Scientific Research Demokritos, Athens, Greece
[2]University of piraeus, Piraeus, Greece,
[3]National University of Athens, Athens, Greece

ECML-PKDD 2018

The problem Setting



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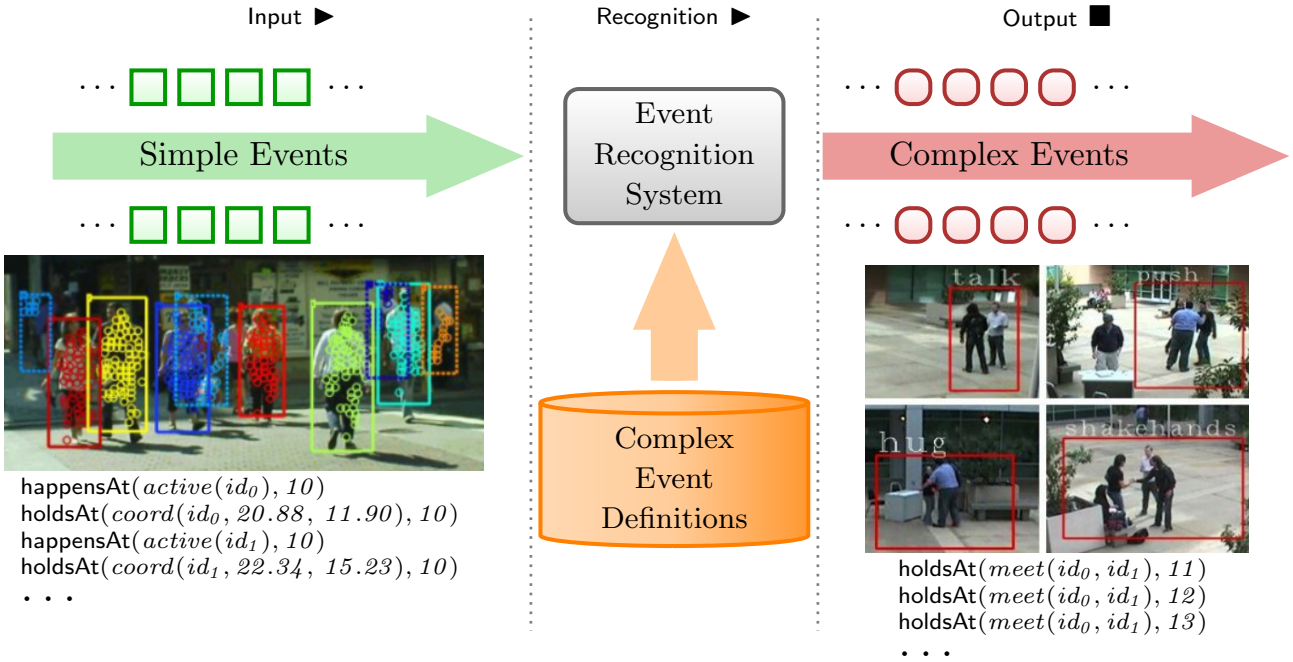


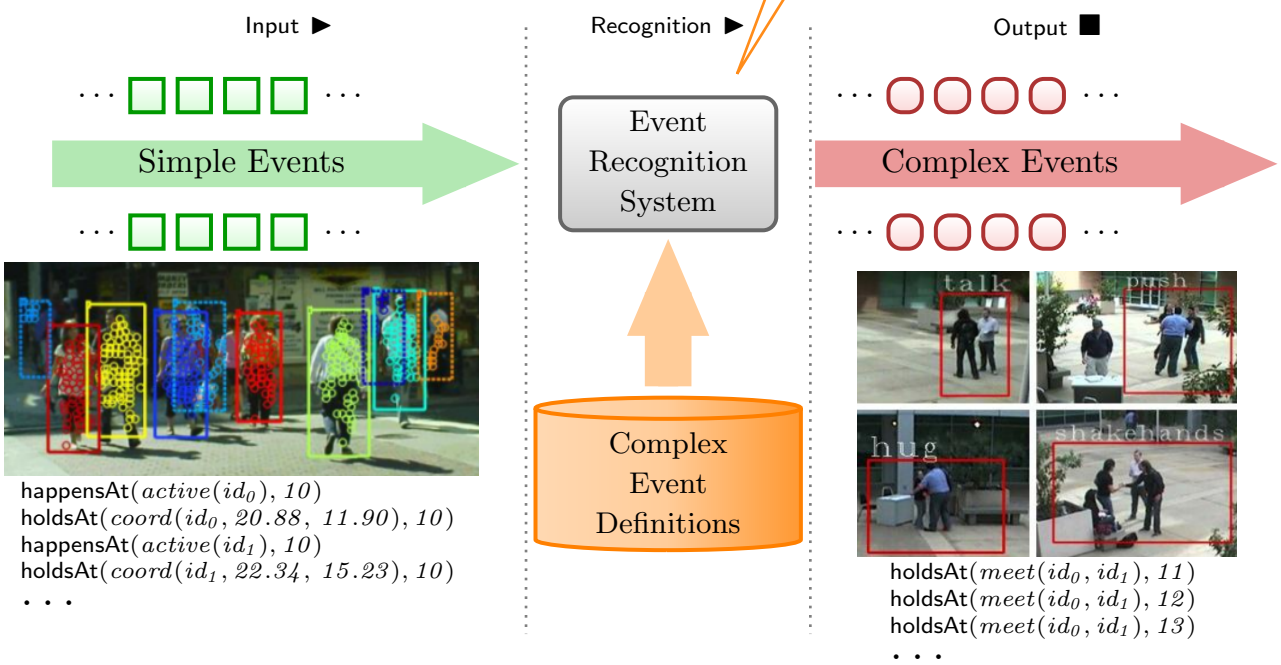
The problem Setting

Event Calculus as a Reasoning Engine

$$\mathsf{holdsAt}(F, T+1) \leftarrow \mathsf{initiatedAt}\, F, T)$$

$$\mathsf{holdsAtAt}(F, T+1) \leftarrow \mathsf{holdsAt}(F, T), \; not\ \mathsf{terminatedAt}(F, T).$$

Very efficient inference: *Artikis et al. An Event Calculus for Event Recognition, TKDE, 2015.*



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Input ▶ | Recognition ▶ | Output ■

Simple Events

$\text{happensAt}(active(id_0), 10)$
$\text{holdsAt}(coord(id_0, 20.88, 11.90), 10)$
$\text{happensAt}(active(id_1), 10)$
$\text{holdsAt}(coord(id_1, 22.34, 15.23), 10)$
$\cdots$

Event Recognition System

Complex Event Definitions

$\text{initiatedAt}(meet(X, Y), T) \leftarrow \text{happensAt}(active(X), T), \text{happensAt}(active(Y), T), \text{holdsAt}(close(X, Y, 25), T).$

$\text{terminatedAt}(meet(X, Y), T) \leftarrow \text{happensAt}(walking(X), T), \; not\ \text{holdsAt}(close(X, Y, 25), T).$

Complex Events

$\text{holdsAt}(meet(id_0, id_1), 11)$
$\text{holdsAt}(meet(id_0, id_1), 12)$
$\text{holdsAt}(meet(id_0, id_1), 13)$
$\cdots$

The problem Setting

Event Calculus as a Reasoning Engine

$$\mathsf{holdsAt}(F, T+1) \leftarrow \mathsf{initiatedAt}F, T)$$

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Simple Events

Event Recognition System

Complex Events

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Learn this

$\mathsf{initiatedAt}(meet(X, Y), T) \leftarrow \mathsf{happensAt}(active(X), T), \mathsf{happensAt}(active(Y), T), \mathsf{holdsAt}(close(X, Y, 25), T).$

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From These

Learning Requirements

- Event recognition applications deal with noisy data streams.
  - Resilience to noise $\rightarrow$ Statistical Relational Learning.
  - Learning should be online.
    - Single-pass.
    - Learn from past mistakes.

Contribution of this Work

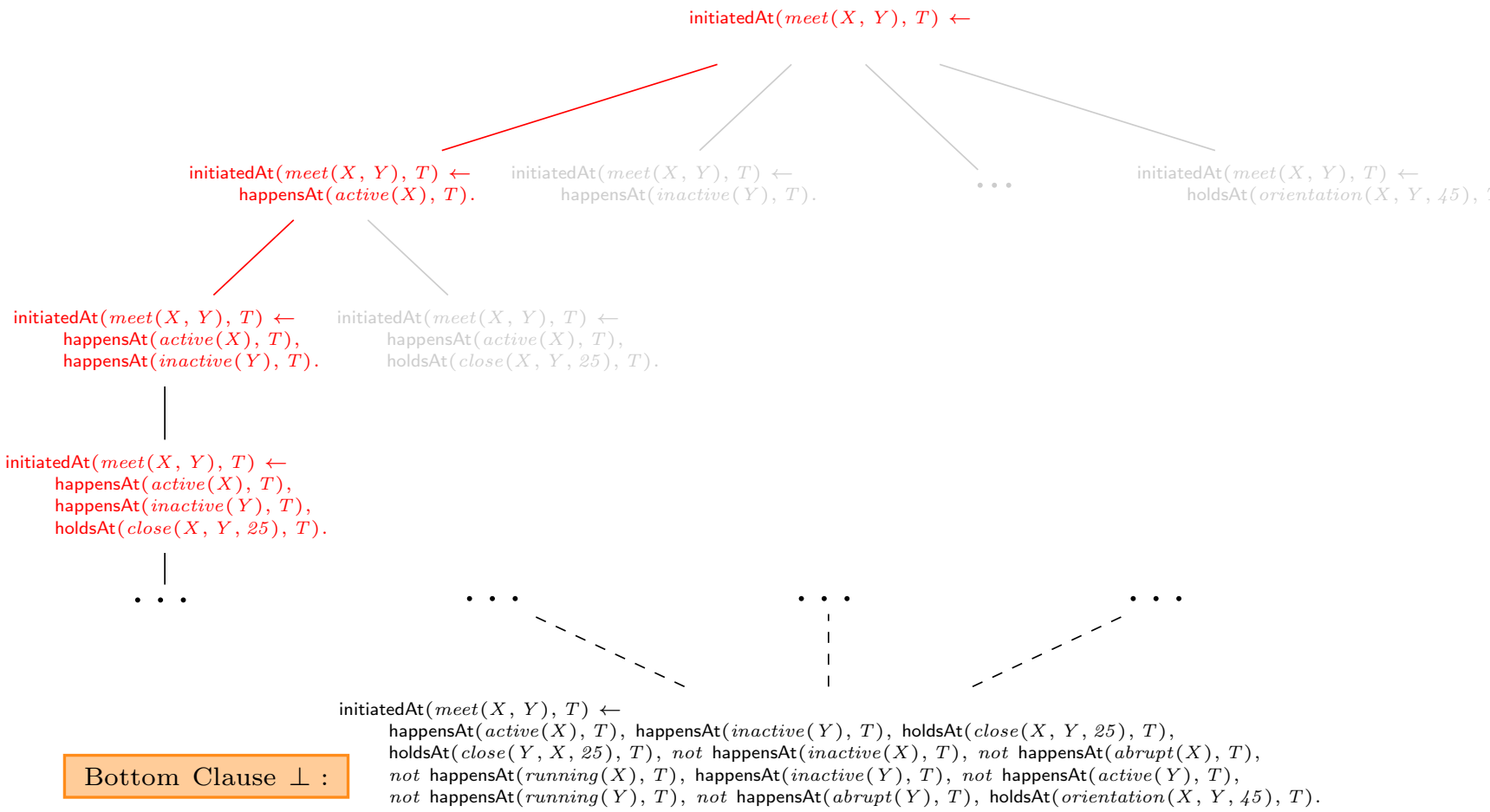
Two online learners from previous work:

- OLED
  - Katzouris N. et al. Online Learning of Event Definitions, *TPLP*, 2016.
  - ✓ Efficient structure learning using Hoeffding bounds.
  - ✗ Crisp learner.
- OSLα
  - Micheloudakis V., et al. OSLa: Online Structure Learning using Background Knowledge Axiomatization, *ECML*, 2016.
  - MLN learner.
  - ✓ Efficient weight learning.
  - ✗ Inefficient structure learning.
    - Blindly generates too many rules.

Current work:

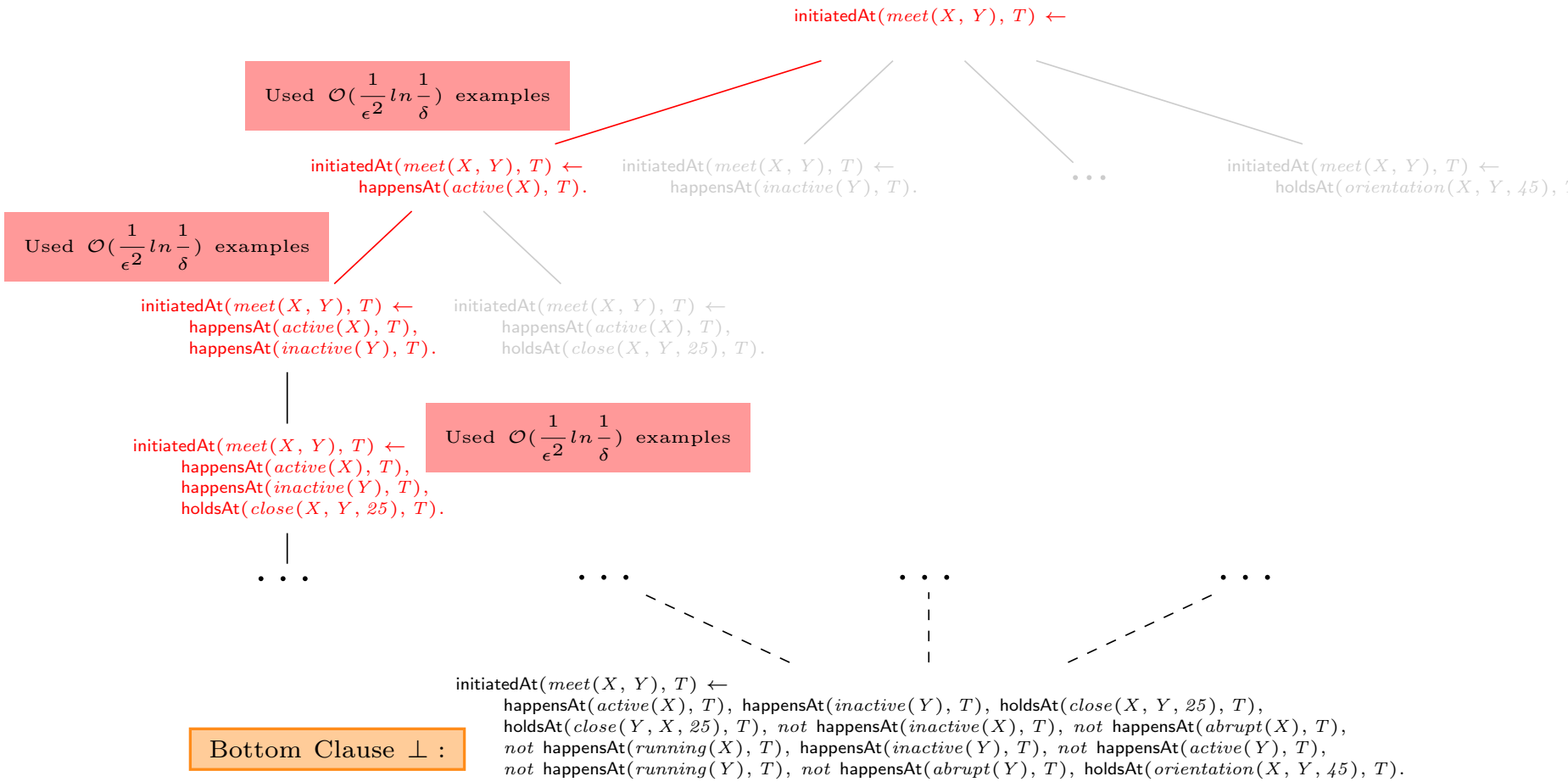
- WoLED (OLED + weight learning)
  - MLN learner
  - ✓ Efficient structure learning.
  - ✓ Efficient weight learning.

OLED



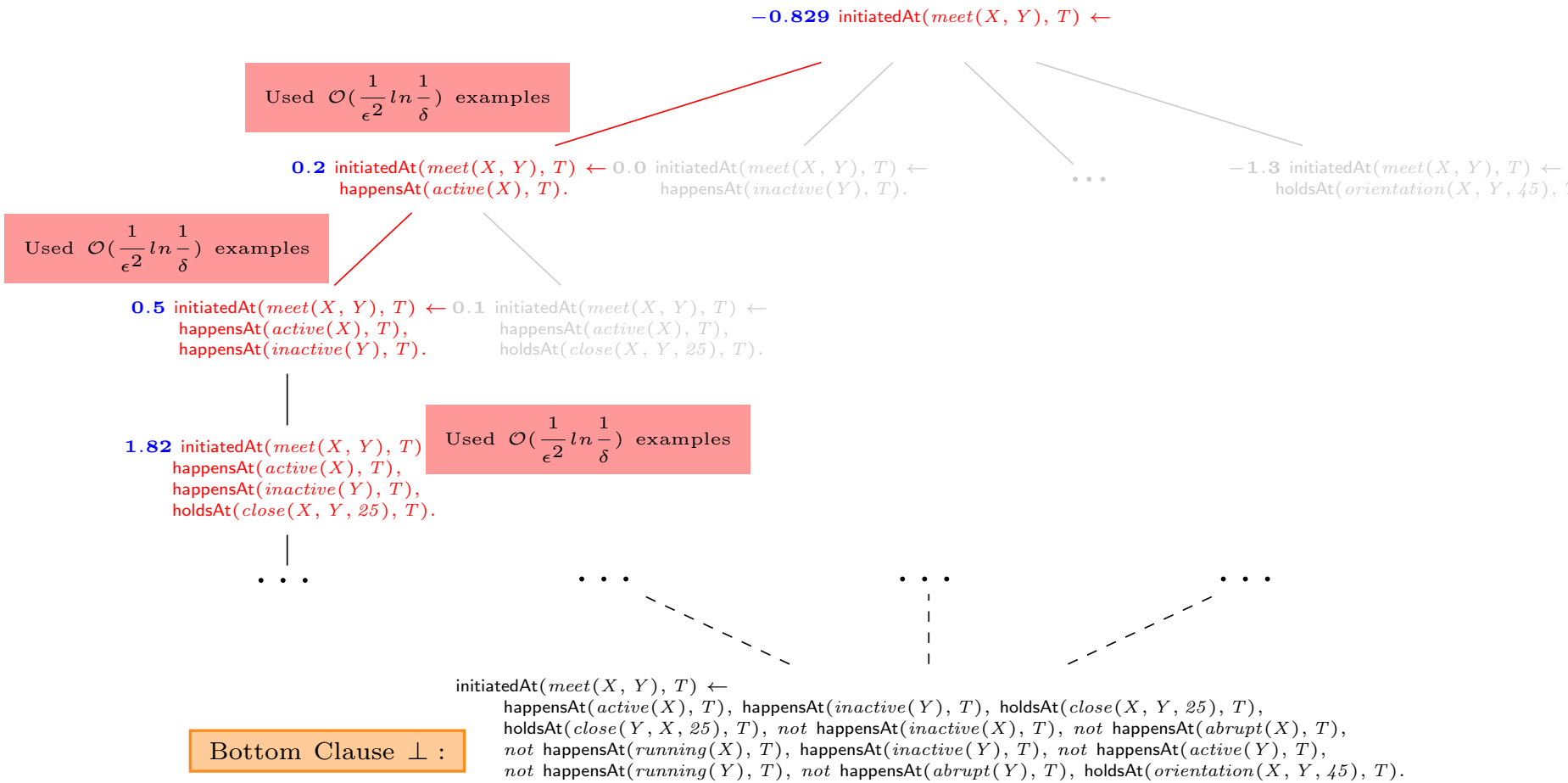
- Learns a rule with online hill-climbing.

OLED



- Uses Hoeffding tests to make (ϵ, δ)-optimal decisions.

WoLED



- The WoLED algorithm:
  - Simultaneous structure & weight learning.
  - Weight learning with AdaGrad.

The AdaGrad Weight Update Rule

Previous weight of the i-th rule

Learning rate

Rule's current mistakes

Regularization rate

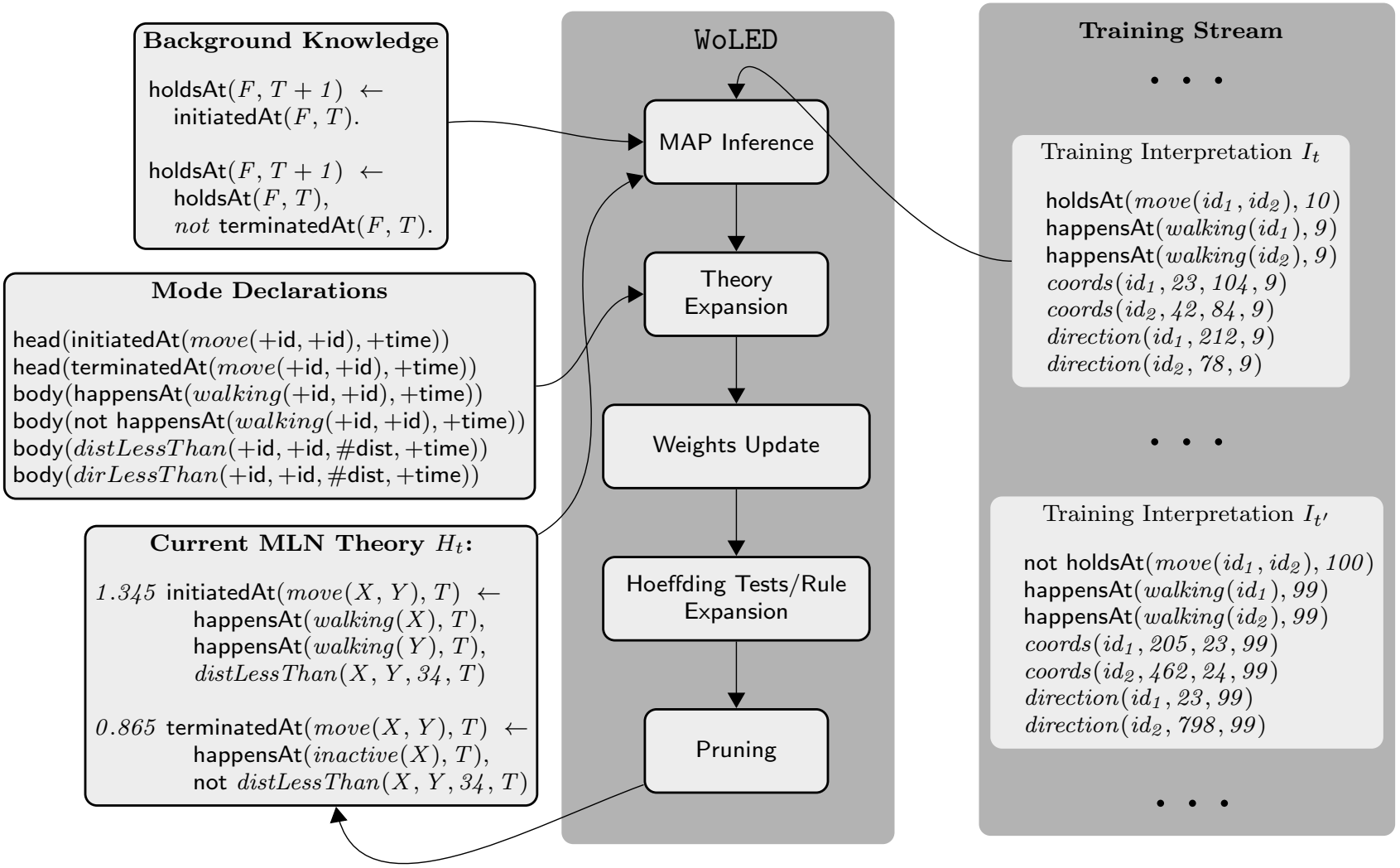
$$w_i^{t+1} = sign(w_i^t - \frac{\eta}{C_i^t}\Delta g_i^t)\ max\{0, |w_i^t - \frac{\eta}{C_i^t}\Delta g_i^t| - \lambda\frac{\eta}{C_i^t}\}$$

Current weight of the i-th rule

Term proportional to the rule's accumulated past mistakes

- Δg_i^t (i-th rule's mistakes at time t): difference in rule's true groundings in the true state and the MAP-inferred state.

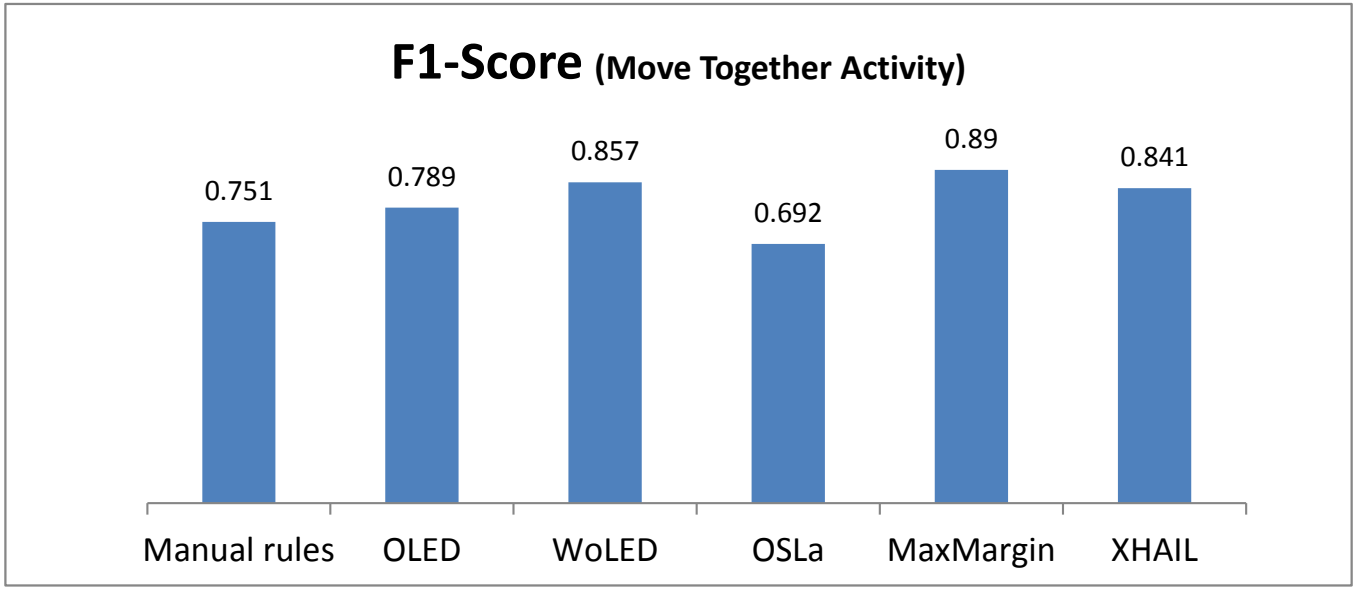
WoLED Overview

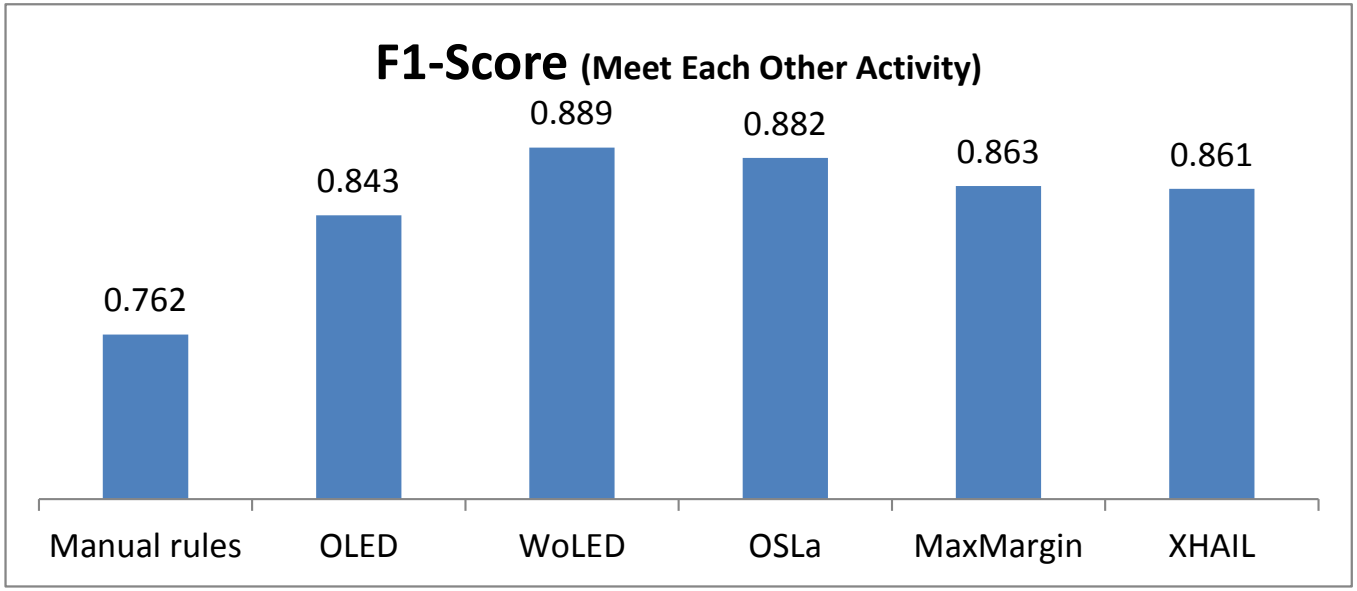


WoLED Evaluation on the CAVIAR Dataset

		Method	Precision	Recall	F_1-score	Theory size	Time (sec)
(a)	*Moving*	EC_{crisp}	**0.909**	0.634	0.751	28	–
		OLED	0.867	0.724	0.789	34	**28**
		WoLED	0.882	0.835	0.857	30	59
		OSLα	0.837	0.590	0.692	3316	1300
		OSL	-	-	-	-	$>$ 25 hrs
		MaxMargin	0.844	**0.941**	**0.890**	28	1692
		XHAIL	0.779	0.914	0.841	**14**	7836
	Meeting	EC_{crisp}	0.687	0.855	0.762	23	–
		OLED	**0.947**	0.760	0.843	31	**22**
		WoLED	0.892	0.888	**0.889**	29	52
		OSLα	0.902	0.863	0.882	1231	180
		OSL	-	-	-	-	$>$ 25 hrs
		MaxMargin	0.919	0.813	0.863	23	1133
		XHAIL	0.804	**0.927**	0.861	**15**	7248
(b)	*Moving*	OLED	0.682	0.787	0.730	**38**	**63**
		WoLED	**0.783**	**0.821**	**0.801**	51	108
		EC_{crisp}	0.721	0.639	0.677	28	–
	Meeting	OLED	0.701	0.886	0.782	**41**	**43**
		WoLED	**0.808**	**0.877**	**0.841**	56	98
		EC_{crisp}	0.644	0.855	0.735	23	–

WoLED Evaluation on the CAVIAR Dataset





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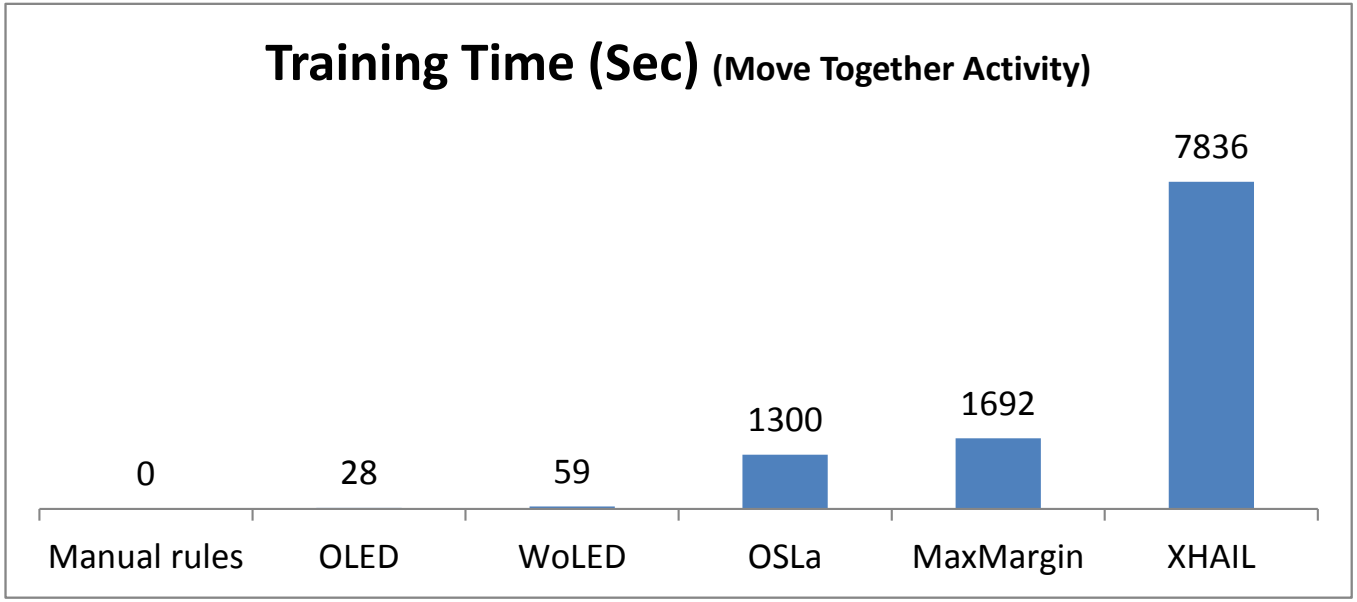

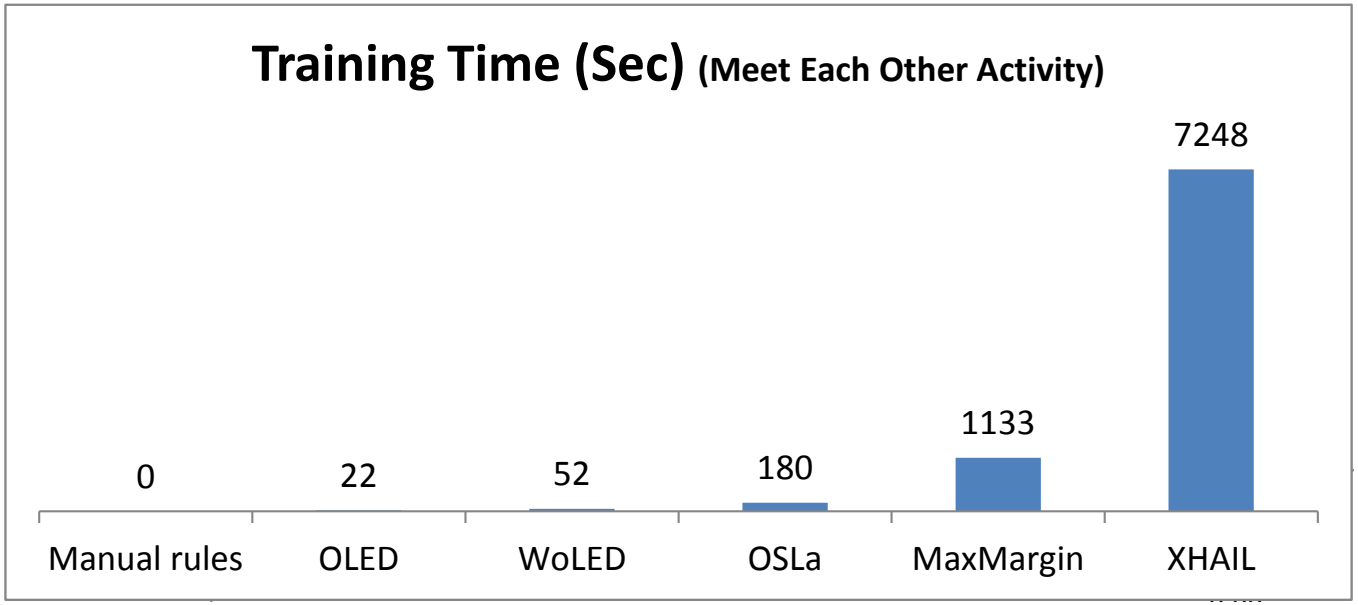

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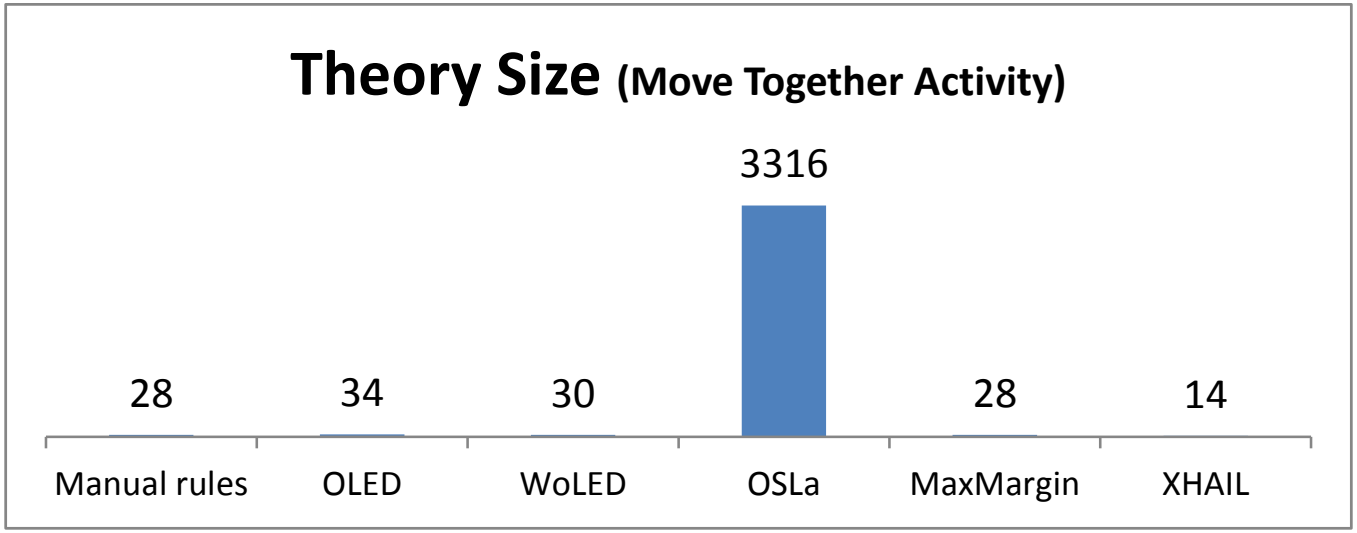
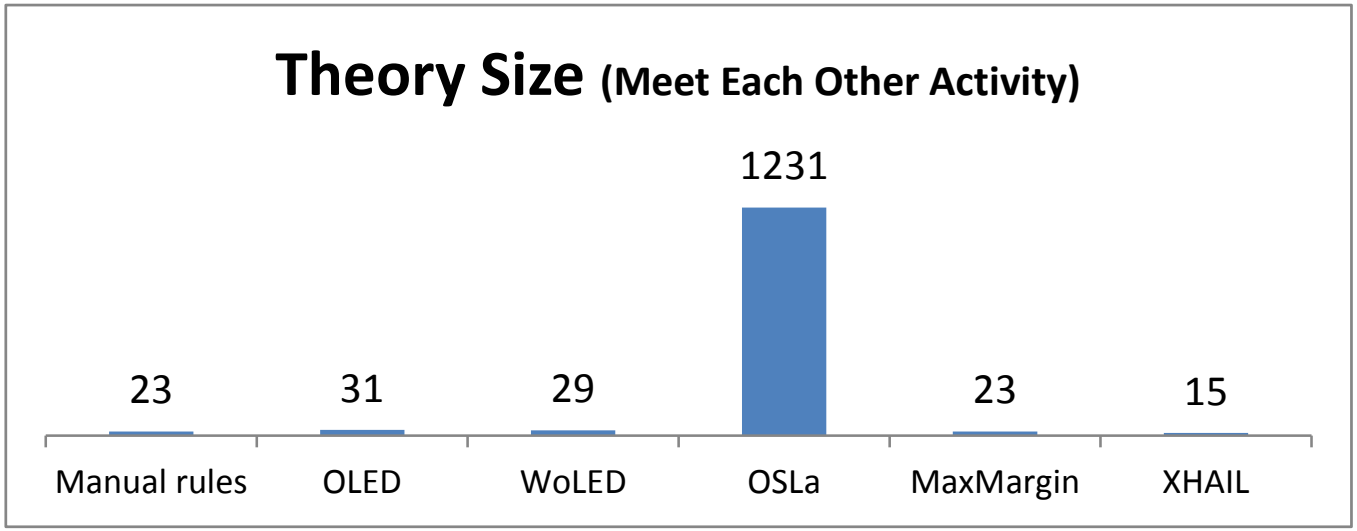
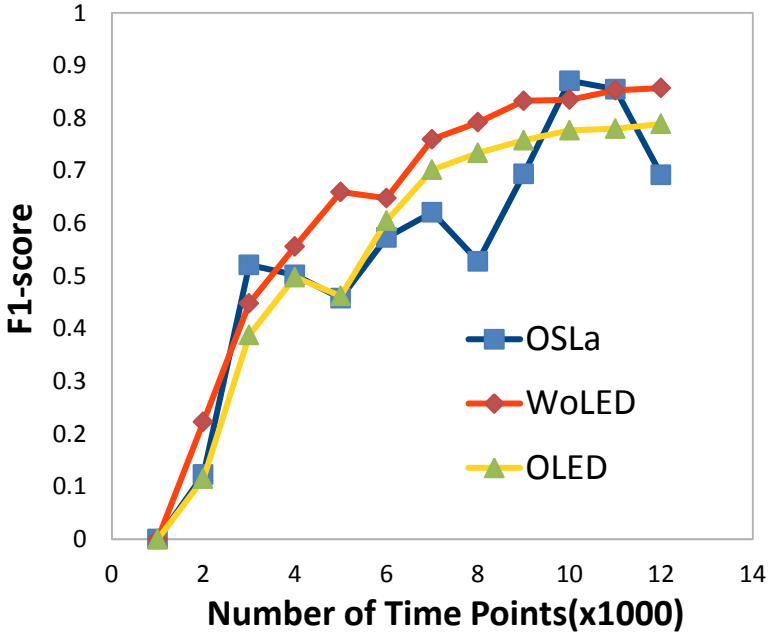
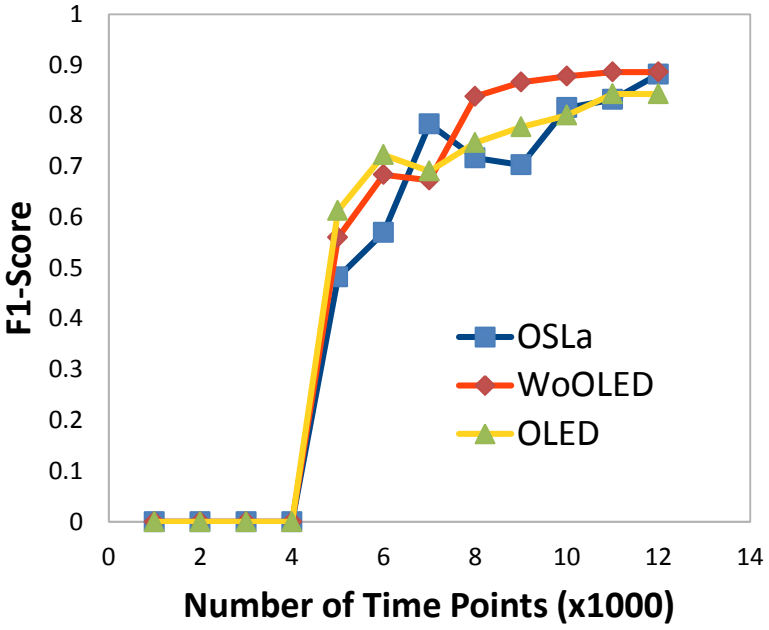




WoLED Holdout Evaluation





Summary

- An efficient, online MLN learner (structure+weights).
- Built on top of the LoMRF[1] platform.
- `https://github.com/nkatzz/OLED`

Future work:

- Further evaluation.
- Concept drift.
- Different Weight learning schemes.
- Distributed learning.

[1] `https://github.com/anskarl/LoMRF`